

All rules:

speed	distance	break	IF speed is	AND distance is	THEN break is
0	0	3,000	verySlow	veryShort	Weak
0	200	3,000	verySlow	Short	Weak
0	400	3,000	verySlow	Medium	Weak
0	600	3,000	verySlow	Long	Weak
0	800	0,875	verySlow	veryLong	veryWeak
0	1000	0,875	Slow	veryShort	Medium
5	0	4,063	Slow	Short	Medium
5	200	4,063	Slow	Medium	Weak
5	400	3,000	Slow	Long	Weak
5	600	3,000	Slow	veryLong	veryWeak
5	800	0,875	Medium	veryShort	Strong
5	1000	0,875	Medium	Short	Medium
10	0	6,000	Medium	Medium	Medium
10	200	4,500	Medium	Long	Weak
10	400	4,500	Medium	veryLong	Weak
10	600	3,000	Fast	veryShort	veryStrong
10	800	3,000	Fast	Short	Strong
10	1000	3,000	Fast	Medium	Medium
15	0	8,636	Fast	Long	Medium
15	200	6,000	Fast	veryLong	Weak
15	400	4,937	veryFast	veryShort	veryStrong
15	600	4,500	veryFast	Short	Strong
15	800	3,234	veryFast	Medium	Strong
15	1000	3,235	veryFast	Long	Medium
20	0	8,636	veryFast	veryLong	Medium
20	200	6,000			
20	400	6,000			
20	600	4,500			
20	800	4,500			
20	1000	4,500			
distance: speed:		0	200	400	600
		800	1000		
0		3,000	3,000	3,000	3,000
5		4,063	4,063	3,000	3,000
10		6,000	4,500	4,500	3,000
15		8,636	6,000	4,937	4,500
20		8,636	6,000	6,000	4,500

The superficial 3d chart from different angles:

