

Source code on JS:

```
var population = [];

var sigma = 3;

function randomInit(){
    return Math.random() > 0.5 ? 1 : 0;
}

function sort(population){
    return population.sort(function(first, second){
        return (first.fitness < second.fitness) - (first.fitness < second.fitness);
    });
}

function init(){
    var chromosome = [];

    for(var i = 0; i < 22; i++){
        chromosome.push(randomInit());
    }

    return chromosome;
}

function getX(chromosome){
    var x = 0;

    for(var i = 1; i < 11; i++){
        x += chromosome[i] ? Math.pow(2, i - 1) / 1023 * 5 : 0;
    }
}
```

```

        return x;
    }

function getY(chromosome){
    var y = 0;

    for(var i = 11; i < 22; i++){
        y += chromosome[i] ? Math.pow(2, i - 11) / 1023 * 5 : 0;
    }

    return y;
}

function getS(d){
    return d < sigma ? 1 - d / sigma : 0;
}

function fitness(chromosome){
    var x = getX(chromosome);
    var y = getY(chromosome);

    x *= chromosome[0] ? 1 : -1;
    y *= chromosome[11] ? 1 : -1;

    return x * Math.sin(x) + y * Math.sin(y);
}

function getSharedFitness(){
    /*
    var result = 0;

    for(var i = 0; i < 20; i++){

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        var x = getX();

        var y = getY();

        //...
    }

    return population;
*/
}

function uniformCrossover(firstChromosome, secondChromosome){ //V
    var returnChromosomes = [];
    var returnChromosome1 = [];
    var returnChromosome2 = [];

    for(var i = 0; i < 22; i++){
        Math.random() > 0.5 ? returnChromosome1.push(firstChromosome[i]) :
        returnChromosome1.push(secondChromosome[i]);

        Math.random() > 0.5 ?
returnChromosome2.push(secondChromosome[i]) :
        returnChromosome2.push(firstChromosome[i]);
    }

    returnChromosomes.push(returnChromosome1);
    returnChromosomes.push(returnChromosome2);

    return returnChromosomes;
}

function mainCycle(){
    //...
}

```

