What will borders look like on what condition?

Now that we restrict our universe in two-dimensional space, we use a notation (x, y) instead of (x_1, x_2) . So we now express $\mathbf{x} = (x, y)$ Furthermore, both of our two classes are assumed to follow the Gaussian p.d.f. whose μ are $\mu_1 = (0, 0)$ and $\mu_2 = (1, 0)$, and Σ are

$$\Sigma_1 = \left(\begin{array}{cc} a_1 & 0 \\ 0 & b_1 \end{array} \right), \quad \Sigma_2 = \left(\begin{array}{cc} a_2 & 0 \\ 0 & b_2 \end{array} \right)$$

Under this simple condition, our inverse matrix is simply, $|\Sigma_1| = a_1b_1$ and $|\Sigma_2| = a_2b_2$. So, we now know

$$\Sigma_1^{-1} = \frac{1}{a_1 b_1} \begin{pmatrix} b_1 & 0 \\ 0 & a_1 \end{pmatrix} = \begin{pmatrix} 1/a_1 & 0 \\ 0 & 1/b_1 \end{pmatrix}$$

and in the same way

$$\Sigma_2^{-1} = \frac{1}{a_2 b_2} \begin{pmatrix} b_2 & 0 \\ 0 & a_2 \end{pmatrix} = \begin{pmatrix} 1/a_2 & 0 \\ 0 & 1/b_2 \end{pmatrix}$$

Now our Gaussian equation is more specifically

$$p(\mathbf{x}|\omega_1) = \frac{1}{2\pi\sqrt{a_1b_1}} \exp\left\{-\frac{1}{2}(x \ y) \begin{pmatrix} 1/a_1 & 0 \\ 0 & 1/b_1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}\right\}$$

and

$$p(\mathbf{x}|\omega_2) = \frac{1}{2\pi\sqrt{a_2b_2}} \exp\{-\frac{1}{2}(x-1 \ y) \begin{pmatrix} 1/a_2 & 0\\ 0 & 1/b_2 \end{pmatrix} \begin{pmatrix} x-1\\ y \end{pmatrix}\}.$$

Then we can define our discriminant function $g_i(\mathbf{x})$ (i = 1, 2) taking logarithm based natural number e as

$$g_1(\mathbf{x}) = -\frac{1}{2}(x \ y) \begin{pmatrix} 1/a_1 & 0 \\ 0 & 1/b_1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \ln(2\pi) + \frac{1}{2}\ln(a_1b_1)$$

and

$$g_2(\mathbf{x}) = -\frac{1}{2}(x - 1 \ y) \begin{pmatrix} 1/a_2 & 0 \\ 0 & 1/b_2 \end{pmatrix} \begin{pmatrix} x - 1 \\ y \end{pmatrix} + \ln(2\pi) + \frac{1}{2}\ln(a_2b_2)$$

Neglecting here the common term for both equation $\ln(2\pi)$, our new discriminant functions are

$$g_1(\mathbf{x}) = -\frac{1}{2} \left\{ \frac{x^2}{a_1} + \frac{y^2}{b_1} \right\} + \frac{1}{2} \ln(a_1 b_1)$$

and

$$g_2(\mathbf{x}) = -\frac{1}{2} \left\{ \frac{(x-1)^2}{a_2} + \frac{y^2}{b_2} \right\} + \frac{1}{2} \ln(a_2 b_2)$$

Finally, we obtain the border equation from $g_1(\mathbf{x}) - g_2(\mathbf{x}) = 0$.

$$\left(\frac{1}{a_1} - \frac{1}{a_2}\right)x^2 + \frac{2}{a_2}x + \left(\frac{1}{b_1} - \frac{1}{b_2}\right)y^2 = \frac{1}{a_2} + \ln\frac{a_1b_1}{a_2b_2} \tag{1}$$

We now know that the shape of the border will be either of the following five cases: (i) straight line (ii) circle; (iii) ellipse; (iV) parabola; (v) hyperbola; (Vi) two straight lines, depending on how the points distribute, that is, depending on a_1 , b_1 , b_1 and b_2 in our situation above.

Examples

Let's try following calculations,

(1)
$$\Sigma_1 = \begin{pmatrix} 0.10 & 0 \\ 0 & 0.10 \end{pmatrix}, \qquad \Sigma_2 = \begin{pmatrix} 0.10 & 0 \\ 0 & 0.10 \end{pmatrix}$$

(2)
$$\Sigma_1 = \begin{pmatrix} 0.10 & 0 \\ 0 & 0.10 \end{pmatrix}, \qquad \Sigma_2 = \begin{pmatrix} 0.20 & 0 \\ 0 & 0.20 \end{pmatrix}$$

(3)
$$\Sigma_1 = \begin{pmatrix} 0.10 & 0 \\ 0 & 0.15 \end{pmatrix}$$
, $\Sigma_2 = \begin{pmatrix} 0.20 & 0 \\ 0 & 0.25 \end{pmatrix}$

(4)
$$\Sigma_1 = \begin{pmatrix} 0.10 & 0 \\ 0 & 0.15 \end{pmatrix}, \qquad \Sigma_2 = \begin{pmatrix} 0.15 & 0 \\ 0 & 0.10 \end{pmatrix}$$

(5)
$$\Sigma_1 = \begin{pmatrix} 0.10 & 0 \\ 0 & 0.20 \end{pmatrix}, \qquad \Sigma_2 = \begin{pmatrix} 0.10 & 0 \\ 0 & 0.10 \end{pmatrix}$$

The next example is somewhat tricky. I wanted an example in which the right-hand side of the equation (6) becames zero and the left-hand side is a product of one-order equations of x and y. As you might know, this is the case where border equation will be made up of two straight lines.

(6)
$$\Sigma_1 = \begin{pmatrix} 2e & 0 \\ 0 & 0.5 \end{pmatrix}$$
, $\Sigma_2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$

My quick calculation tentatively results in as follows. See also the Figure below.

- (1) 2x = 1
- (2) $5(x+1)^2 + 5y^2 = 10 \ln 4$
- (3) $5(x+1)^2 + (8/3)y^2 = 10 \ln(10/3)$
- (4) $5(x+1)^2 (10/3)y^2 = 10$
- (5) $20x 5u^2 = 10 \ln 2$
- (6) $(1 1/2e)x^2 x y^2 = 0$

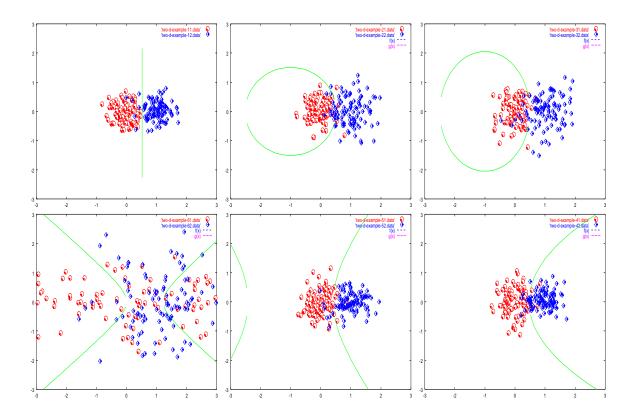


Figure 1: A cloud of 100 points each extracted from a set of two classes and border of the two classes calculated on six different conditions. (Results of (5) and (6) are still fishy and under another trial.)